

Computer Animation SACS 2013-2014

GOAL: Effective Soundtracks and Audio Components in Animation

Objective

Soundtracks and Sound Effects

Rubric

The projects will be evaluated by a committee of Art faculty.

Please evaluate each item using a scale of 0-100% on the attached forms.

Rubric:

10 = Student demonstrates perfection in ability

9 = Student demonstrates exceptional expertise

8 = Student demonstrates proficiency and skillfulness

7 = Student demonstrates adequate ability

6 = Student demonstrates ability that needs improvement to be adequate

5 = Student demonstrates that there is no ability or grasp of the concept or technique

0 = Student fails to demonstrate anything

FACULTY EVALUATOR: Edward Morin

STUDENT NAME	EDITING	USE OF SOUND	USE OF TITLES	OVERALL EFFECTIVENESS	OVERALL QUALITY
1. Connally Basket	8	7	7	7	8
2. Kris Croy	7	7	7	8	8
3. Marissa Danison	9	8	8	9	9
4. Kriston Gaston	8	7	7	8	8
5. Robert Jennings	9	7	7	8	8
6. Adrienne Mapps	7	7	7	8	8
7. Raphael Medina	9	7	9	9	9
8. Lauren Priputen	9	9	9	9	9
9. Lee Teran	7	7	7	8	8
10. Eric Webb	9	7	9	9	9

Computer Animation SACS 2013-2014

FACULTY EVALUATOR: Willie Williams

STUDENT NAME	EDITING	USE OF SOUND	USE OF TITLES	OVERALL EFFECTIVENESS	OVERALL QUALITY
1. Connally Basket	9	8	7	9	9
2. Kris Croy	7	7	10	9	8
3. Marissa Danison	10	10	10	10	10
4. Kriston Gaston	10	7	7	8	9
5. Robert Jennings	9	8	7	10	8
6. Adrienne Mapps	8	7	10	9	9
7. Raphael Medina	9	7	10	9	9
8. Lauren Priputen	10	10	10	10	10
9. Lee Teran	9	7	10	9	9
10. Eric Webb	10	7	10	10	10

Computer Animation SACS 2013-2014